ESKENAZI SCHOOL OF ART, ARCHITECTURE + DESIGN

This is a general sample layout only and is subject to change. Your final schedule may not reflect this. For a complete list of requirements, refer to the College of Arts and Sciences Bulletin.

COMPREHENSIVE DESIGN (B.S.)

	Credit	Fall	Credit	Spring
1st Year	3 3 3 3 4 16	**Pathways: Intro to Art, Design, & Merch** **Creative Core: 3D Design** Finite, Calculus, or Math of Decision & Beauty English Composition First semester foreign language	3 3 3 3 4 16	**Creative Core: Drawing** **Digital 3D Modeling** **Art History Course I** Critical Approaches to the Arts and Sciences Second semester foreign language
2nd Year	3 2 3 3 3 14	**Intro to Comprehensive Design** **Project Management for Comprehensive Design** **Design Practice** Public Oral Communication Third semester foreign language	3 3 3 3 3 15	**Topical Issues in Comprehensive Design** **Design Research, Methods, and Process** **Art History Course II** **Studio Art elective** Fourth semester foreign language or 2 World Culture courses
3rd Year	3 3 3 3 3 15	**Topical Issues in Collaborative Design (Focal Area)** **Design in Context and Culture** Diversity in the United States Intensive Writing Elective	3 3 3 3 3 15	**Special Problems in Comprehensive Design (Focal Area)** **Design of Systems** Gen Ed Social & Historical Studies (S&H) Gen Ed Natural & Mathematical Sciences (N&M) Elective
4th Year	3 3 3 3 3 15	**Design Capstone** Gen Ed Social & Historical Studies (S&H) Global Civilizations & Cultures Elective Elective	3 3 3 2 3 14	**Intensive Seminar in Comprehensive Design (Focal Area)** **Comprehensive Design Elective (Focal Area)** Gen Ed Natural & Mathematical Sciences (N&M) Elective Elective

Students must complete a minimum of 120 credit hours for graduation.

Focal Areas
Environmental Design (Architecture)
Product/Object Design

Project Examples

Capstone
As part of the curriculum, students are required to complete a capstone project. Examples of past projects include Sarah's design for improving instructional tools for deaf children in East Africa. Her design is a low-cost way to teach deaf children sign language, and she is working with a disability organization in Ethiopia to get the design distributed throughout the region. Cole's capstone goal was to understand a product's environmental impact from start to finish. He designed a chair using local wood, straw, and hemp textile and completed a full analysis on its sustainability.

Material Studies with Mushrooms
Students explored mycelium as an alternative to plastic and styrofoam. Mycelium is the vegetative body for fungi that produce mushrooms. It can be used as a binder for an aggregate such as wood chips or an agricultural waste product such as straw. Students tested the material to replace existing petroleum-based packaging. They used hemp chips embedded with mycelium, created forms using 3D printing and a vacuum former, and let the samples grow. When they filled the forms, the samples were put in the oven to stop growth. Students hope to experiment with other bio-based materials such as kombucha leather and composites using mussels' shells and coffee.

Modest House Prototype
Students designed a prototype for modest rural homes as part of a project for the IU Center for Rural Engagement. The pilot project will help create an innovative method to add new, sustainable, and design-oriented market-rate housing for workers, retirees, and those with mobility issues alike. While contributing to the housing supply, this project has the potential to positively impact property values for land that is currently underused or blighted.

Study Abroad

Semester in Copenhagen
During this program students spend one semester studying and living in Copenhagen, Denmark. They will be academically challenged with over 240 courses across disciplines to choose from, including: graphic design, architecture and design, art and visual culture, furniture design, sustainability, or urban studies. Students also discover Europe through Study Tours that bring course topics to life and choose between a range of cultural engagement and housing options.

Career Options

Students studying Comprehensive Design will be well placed to enter a professional degree, such as the Master of Architecture (M. Arch.), graduate study in art and design, or to begin a career in a variety of design professions.

Architecture	Art Director	Furniture Design	Industrial Design
Landscape Architect	Multimedia Design	Set + Exhibit Design	UX/UI Design

Recent Graduate Outcomes*

Company	Position	Location
Catalent Pharma Solutions	Senior Department Coordinator	Bloomington, IN
Koerber's Fine Jewelry Inc.	Custom Jewelry Designer	New Albany, IN
Phoenix Design Concepts	In-house Designer	Phoenix, AZ
Self-employed	Freelance Web Designer	Indianapolis, IN
Tucson Cabinet + Stone Work	Cabinet Designer	Tucson, AZ

The Numbers

	Comp Design	Eskenazi School
Total students	139	873
Avg class size	15	16
Faculty	4	85
Internship experience*	100%	73%
Employment or Graduate School rate*	91%	88%
Study abroad*	25%	50%

*These statistics are based on information voluntarily reported by students in the Class of 2022.